Game Prototyping Programmer

PreviewLabs specializes in the development of prototypes for games and other projects using game development technology. We work for clients all over the world, including for game developers, game start-ups, and research institutions, who use these prototypes to evaluate, improve, and pitch concepts.

We are looking for a C# programmer to work partially on-site and partially from home, with a passion for game development. In this position, you'll be responsible for the development of prototypes, from start to end. At the same time, you'll assess and evaluate the concepts.

In addition to programming, you shouldn't be afraid to get your hands dirty and help with non-programming tasks such as writing additional documentation or creating dummy graphics.

If you're a programmer with a passion for game design, this is the job you're looking for!

Requirements:

- A masters degree in Computer Science, or a bachelors degree in Computer Science combined with a degree in programming aimed at the games industry.
- Passion for game prototyping or game development.
- Experience with game development: professionally as a gameplay programmer, or as a hobbyist. For the latter, we'll require you to show us some of your past work.
- The candidate craves technical challenges and gets excited by the prospect of implementing a variety of concepts using various technologies (2D puzzle game, 3D action game, medical simulation, serious game, VR, AR, etc).
- The candidate is a gamer and has already played trough a variety of video games.
- Being able to work independently and focused, and willing to learn at the same time. It is important not to be shy to ask any questions if it could help to achieve results faster.
- High level knowledge of the English language is essential.

Pluses:

- Experience with Unity3D
- Experience with game prototyping
- Experience with version control systems such as SVN
- Experience with programming in C++
- Experience with game design or having a keen interest in game design
- Experience with mySQL or other SQL type language
- Able to create dummy art assets (2D or 3D graphics) for use in the prototypes.

Practical Information:

- Full time job
- We're mainly working from home, but coming in 2 days/week (with social distancing policy), subject to change depending on the evolution of the pandemic. Long term, working from home for at least 2 days/week will remain possible.
- We're now in beautiful Guilford, CT, at a small lake, with a pool table, and in a wooded area near plenty of hiking trails. Near New Haven, famous for its New Haven Style Pizza and the beautiful Yale University campuses.
- The candidate can start as soon as possible.
- Applying for this position is done in English and through our contact form at http://www.previewlabs.com/contact

We offer a contract for indefinite duration at an attractive salary and benefits package.

More information about PreviewLabs can be found at http://www.previewlabs.com